**Grading scale –**

1. **Very good**
2. **Good**
3. **Average**
4. **Below Average**
5. **Poor**

Question-

1. How fun was the game you just played?

Answer - 4

1. How was the sound effects in game?

Answer -3

1. How was the winning condition in the game?

Answer - 1

1. How was the controls in the game?

Answer - 1

1. How would you score game in terms of boredom?

Answer - 2

Question-

1. How fun was the game you just played?

Answer - 1

1. How was the sound effects in game?

Answer - 2

1. How was the winning condition in the game?

Answer - 2

1. How was the controls in the game?

Answer - 3

1. How would you score game in terms of boredom?

Answer - 2

Question-

1. How fun was the game you just played?

Answer - 1

1. How was the sound effects in game?

Answer - 1

1. How was the winning condition in the game?

Answer - 1

1. How was the controls in the game?

Answer - 1

1. How would you score game in terms of boredom?

Answer - 3

. Question-

1. How fun was the game you just played?

Answer - 2

1. How was the sound effects in game?

Answer - 1

1. How was the winning condition in the game?

Answer - 2

1. How was the controls in the game?

Answer - 3

1. How would you score game in terms of boredom?

Answer - 2

Question-

1. How fun was the game you just played?

Answer - 2

1. How was the sound effects in game?

Answer - 2

1. How was the winning condition in the game?

Answer - 1

1. How was the controls in the game?

Answer - 3

1. How would you score game in terms of boredom?

Answer - 3